

# Colonization and Na‘au Reflection

A Summative Social Studies Assignment

**Write a reflection on your experience in our role play from the perspective of the character you played** (Town Council Member, Mayor, TIFF Rep., Great Tiffling). You must:

1. Summarize what happened to your Earth Town or TIFF Community;
2. Describe specific points that changed in your Town Plan (from the white paper);
3. Explain how you & members of your community felt from the beginning to the end of the game, using words from the na‘au meter;
4. Describe the changes in economic and socio-cultural health in your community, using details and numerical (number) data from the development graphs.

Your reflection should be in paragraphs, not numbered. It can be no longer than 1 page, double-spaced, in Times New Roman 12 point.

## SCORING

<b>TIFF Game Reflection</b>	<b><u>Got it!</u> 10 – 9</b>	<b><u>Getting there!</u> 8 - 7</b>	<b><u>Needs a lot of work.</u> 6 – 5 (0 if incomplete or missing)</b>
<b><u>Content and Ideas</u></b>			
Summary of events is clear.			
Changes to your community are clear and specific.			
Na‘au words capture how you/group felt as the game progressed.			
Economic and socio-cultural changes are clearly described using data from the graphs.			
Who/what is specifically named.			
<b><u>Organization &amp; Mechanics</u></b>			
Easy to follow, parts in place, not repetitive.			
Spelling, punctuation, capitals are correct.			
Double-spaced, Times New Roman 12 point, less than 1 page.			
<b><u>Score &amp; Comments</u></b>			

**Due Th 10/19 (Odd) and Fri 10/20 (Even). Late assignment grades will be reduced 25% per day late. My grades close Monday, 10/23. Any work turned in later must be accompanied by a medical/personal excuse note and will result in an Incomplete grade for the class for Trimester 1 if approved by Dr. Day, or a 50% score.**